

# Barricade Rules ♣ ♣ ♣ ♣ ♣ ♣ ♣ ♣ ♣ ♣ ♣ ♣ ♣ ♣ ♣ ♣

## Final Space:

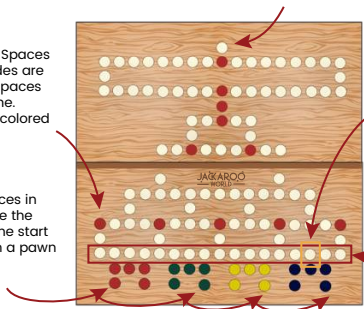
This space located on top of the board is the Final Space. Whoever places a pawn on this space would win the game.

## Barricade Space:

There are 11 Barricade Spaces on the board. Barricades are placed on Barricade Spaces at the start of the game. Barricade spaces are colored red.

## Outside Zone:

Each player has 5 spaces in the Outside Zone where the pawns are placed at the start of the game and when a pawn is captured.



## Starting Space:

Each player has one starting space located in the middle space of the player's side. This is the space where players move their pawns into the board track from the Outside Zone.

## Bottom Row :

This is the first row on the board track. Every player has a Starting Space on this row. Barricades cannot be placed on it.

# Instructions to Play Barricade ♣ ♣ ♣ ♣ ♣ ♣ ♣ ♣ ♣ ♣ ♣ ♣

First, players roll the dice and whoever rolls highest begins play. The turns move from left to right constantly.

Once turns are determined, players roll the dice and start moving their pawns along the board, each turn consists of a single die roll and a single pawn movement.

**Players can choose any pawn to be played at a turn and can move it according to these rules:**

- Pawns may move in any direction, it can go forward or backwards, but it can only go in one direction at a time.
- Pawns may pass over other pawns including their own.
- Pawns can't be placed on top of another same-colored pawn.
- Pawns may be placed in the space occupied by a different color pawn capturing this pawn. (Check Capture Section)
- Pawns can't pass over barricade pieces.
- Pawns may be placed in the space occupied by a barricade. Barricade piece would be placed in any space on the board, except the bottom row and the final position.

To place a pawn on the board it must begin on the Starting Point, moving from the Outside Zone. Each Player has a Starting Point that is in the middle space of the player's side.

For example, if the players has a 5 they start their count on the Starting Space and continue moving in the direction of their choice, counting to 5.

Players move across the board, capturing Barricades and opponent's Pawns. When a pawn is placed in the Final Space the player or the team that places it are the winners.

# Barricades Game Set ♥ ♥ ♥ ♥ ♥ ♥ ♥ ♥ ♥ ♥ ♥ ♥ ♥ ♥ ♥ ♥

1 Gambboard

20 pawns  
*(5 in each of 4 player colors)*

11 barricade pieces

1 Dice

## Barricades

There is a total of 11 barricades on the board. Barricades are placed in Barricade Spaces at the start of the game. Barricades cannot be passed by a pawn; they must be removed first. Pawns must be placed exactly on top of the barricade piece to remove it. The pawn takes the barricade's space and has the player the option to place the barricade anywhere they want on the board, except placing it on the Bottom Row and the Final Space.

## Capturing

If a pawn is placed on a space occupied by an opponent's pawn, the opponent's pawn is captured. The Captured pawn returns to the opponent player's Outside zone and may be used again.

## Winning the Game

The winner is the player who gets one of his pawns on the Final Space using an exact movement as presented on the die. The player and his partner would win. If the die roll is more than the spaces to the Final space, the pawn can't move towards it.

## Tips and Tricks

- 1- Spread out your pawns and make different pathways so that you are not limited to move around the board from barricades.
- 2- Spread Barricades when captured because you would be able to strategize your pawn movements better across the board.
- 3- Placing a barricade behind your pawn is as effective as placing a barricade in front of your opponent.

## Variations

**For Fast track gameplay**

- You can reduce the number of barricades on the board.
- You can play two turns at once by rolling two dice at the same time. You can choose to play one pawn or two pawns.

# Players ♠ ♠ ♠ ♠ ♠ ♠ ♠ ♠ ♠ ♠ ♠ ♠ ♠ ♠ ♠ ♠

Barricade can be played 2 to 4 players individually or in teams of two.

The matchups can be as follows:

### In teams:

4 players, two teams against each other  
(Red and Yellow vs Green and Blue)

### Individually:

- 2 players, two players against each other
- 3 players, three players against each other
- 4 players, four players against each other

# Barricade Setup ♣ ♣ ♣ ♣ ♣ ♣ ♣ ♣ ♣ ♣ ♣ ♣ ♣ ♣ ♣ ♣

Pawns are positioned on the board based on their respective colors located along the bottom of the board, this section is a player's Outside Zone.

Barricade pieces are placed at the eleven colored red spaces on the board, these spaces are called Barricade Spaces.

# Objective ♥ ♥ ♥ ♥ ♥ ♥ ♥ ♥ ♥ ♥ ♥ ♥ ♥ ♥ ♥ ♥

The goal is for a player to position one of their pawns in the Final Space on top of the board before their opponents do.